“psmatch 2” 指令示範 (use PSMATCH.dta)

1. psmatch2 t x1 x2, out(y)
   * d
   * Check new variables (若未儲存，會被新指令覆蓋掉)
     + tab t \_treated
     + tab \_weight if t==1
     + tab \_weight if t==0
     + (find matched outcome by using search function for “\_id” and \_id of control unit stored in \_n1)
     + (check \_pdif)
2. pscore t x1 x2, pscore(myps)
   * + attnd y t, detail
3. psmatch2 t x1 x2, out(y) common ate
4. pmatch2 t x1 x2, out(y) n(5) logit
5. psmatch2 t x1 x2, out(y) radius caliper(0.01)

* count if \_weight!=. & t==1
* count if \_weight!=. & t==0